

## RFF RULEBOOK ERRATA

*Rulebook page 28/ Troop Formations/ Field Column: It is unclear what happens when a field column of 11 or more stands is reduced by losses to 10 or fewer stands. Add the following sentence to the end of the second paragraph:*

When a unit in field column with 11 or more stands suffers losses from combat that reduce its strength to 10 or fewer stands, the frontage of the field column is reduced to two stands wide.

*Rulebook page 49/ Weapon Range and Fire Points: The rules do not explain what to do with fractional fire points. Replace the last paragraph with the following:*

The fire points of any individual stand cannot be split to fire at different targets. Total the fire points of all stands firing at the same target, including fractions, then round down the total to the nearest whole number value. This combined value is then converted to a plus or minus die roll modifier and applied to a single fire combat.

*Rulebook page 55/ Fire Combat Effects/ Charge Home or Charge Checked: It is unclear what happens when a cavalry countercharge is checked, Replace the last sentence in the first paragraph with a new paragraph:*

Charging or countercharging cavalry checked by fire combat has the option to recall instead of halting 2" from the enemy. Recalled cavalry must retreat straight back, and may halt at any distance up to its full-move rate and is marked disordered. In the rare situation where there is a charging unit versus a countercharging unit, and one charge is checked while the other charges home, the checked unit can either recall or halt at the halfway point and remain in contact with the enemy. In the following charge combat, the checked unit loses the modifiers for cold steel and cavalry charge. Recalled cavalry has the option to lose its formation and full retreat broken around another friendly brigade, instead of retreating through the unit and marking it disordered.

If a charging or countercharging unit finds itself unopposed at the halfway point as a result of enemy cavalry recalling after fire combat, it automatically carries the position in the following charge combat phase and is marked disordered if it charged over broken or rough ground, or if it is cavalry. Unopposed cavalry also has the option to recall instead of carrying the position.

*Rulebook page 85/ Battle of Stones River Scenario/ Union Order of Battle: Woodruff's B Sec/8 WI artillery is listed as "Vet Half LS." What does this mean?*

Normally one gun stand in RFF represents two artillery pieces. In this case a half-stand represents one artillery piece. It shoots at half the normal fire points for a light smoothbore, and is destroyed if it suffers a damaged result.

*Rulebook page 75/ Bloody Hill Scenario/ Confederate Order of Battle: Corrected unit and leader labels are provided below.*

The Confederate order of battle lists the abbreviation for Arkansas as AK instead of AR. There were no Confederate Alaskans in the battle.

 i	 i	 c,d,f	 c,d,i
(Pearce) 3 AR Grn 12/9/6 RM	(Pearce) 5 AR Grn 10/8/5 SM	(McIntosh) 1 AR Mtd Rifle Dismtd Grn 10/8/5 SM	(McIntosh) 2 AR Mtd Rifle Dismtd Grn 5/4/3 SM
 i	 c,j	 n	
(McCulloch) AR State Trps Pearce Able	(Pearce) 1 AR Cav Grn 9/7/5 MI	(Pearce) 1 AR Cav Grn 9/7/5 BC	

*Rulebook page 89/ Little Round Top Scenario/ Union Order of Battle: Corrected unit and leader labels are provided below.*

The Union order of battle lists Chamberlain as Chamberland and the 20 ME as 20 MA. Evidently, this leader and unit were so famous that none of the proofreaders looked at them.

 1	 1
(Vincent) 20 ME Chamberlain Brave Col	(Vincent) 20 ME Vet 10/8/5 RM

*Rulebook page 94/ Battle of Olustee Scenario/ Union Order of Battle: A corrected unit label is provided below.*

The dismounted weapon type carried by the Independent MA Cav. is incorrect. BC is a typo that should read BL for Breechloader. Breechloaders do not have bayonets, so they cannot charge with cold steel (CS) when dismounted. This type of cavalry only may charge with cold steel when mounted.

The other cavalry unit is rated Mounted Infantry (MI). Mounted infantry cannot charge with cold steel when mounted. They are armed with rifle muskets (RM) that have bayonets, so they may charge with cold steel when dismounted.

 6
(Henry) Ind MA Bn Trn 6/5/4 BL

## RFF SCENARIO BOOK, VOLUME 2 ERRATA

*Scenario Book, Volume 2/ page 9/ Fort Donelson Breakout Scenario: It lists Cruft's Union Brigade entering at points F and G, but G is a wrong location. The leader and all units enter at F. Replace paragraph 5) with the following:*

5) Cruft's Brigade continues to enter on turn 10 at F: 17th Kentucky, followed by the 31st Indiana, both in field column.

