Umpire Notes
Reinforcements

- 14e BLM enters on turn one.

- Allow Grpe Aussenac and Grpe Salanie (H39) to counter attack once 1st Panzer has started to cross the River at any point. Group Aussenac (R35) must attack South of the River towards Neuville.

- KG Kruger is to be released behind 1st Panzer Brigade once Germans are deemed to be struggling.

- At roughly turn 6 notify the 3e DCR Commander that Enemy forces have been seen North of Juniville. (These belong to KG Balck attacking Perthes to the North and attempting to reach Juniville, “Kradschutzen Bn 1 and STUG Btty 659”). Maybe allow an attack from North with these forces towards Juniville square K1?

- 1st Panzer Div has 1./s Pz Jag Abt 8 (88mm), this unit can be released once Char B’s have been spotted by forward tank forces enter anywhere along line A1-A3.

- French air support, (x12 LeO 451 over Chateau Porcien – Avancon) arrives turn 15 (15:00 hrs (6x from GB I/12, 4x from GBI/12 and x2 GBI/31). Escorted by D.520 from GC II/7). Squares A1-B1, x4 large templates +1/+2. (Attacking follow up forces….KG Kruger??)

- 1x Patrol of x3 MS-406 operating along river Aisne towards Rethel, if called up on same turn as Hs-126 in air remove HS-126 as lost. X3 MS406 from GC III/1 report shooting down a Hs126 on this day over Rethel. Enter from North along road D1 on low level recce.
French Div Arty was overrun early this morning so what guns that have survived are running for their lives. One known surviving unit, was elements of the 234e RALD, do not allow the French player to know this, as he unaware of what has happened to his artillery apart from what is in briefing.

- From turn 2 when the French player makes a call for fire roll, for each of the above batteries to see if they have managed to organise a battery position yet. Once successful notify the French player that he has received communication that he has extra support from that particular battery.

### Off-Board Div Direct Fire Support (d)
- IV Bn 234e RALD
  - 1st Medium Howitzer Battery
    - x2 155mm Schneider CS 17 (b)
    - and
  - 2nd Heavy Howitzer Battery
    - x2 155mm Schneider CS 17 (b)
    - and
  - 3rd Heavy Howitzer Battery
    - x2 155mm Schneider CS 17 (b)
  - 3rd Heavy Howitzer Battery
    - x2 220mm C mle 1916 (c)

(a) Does not class as pre registered fire, must roll for each individual battery, once successful can carry on using that battery until all batteries are ranged in. Cannot concentrate battery shelling only.

(b) Large Template. Indirect Fire weapon rating:
  - +1 vs. V, +2 vs. T, G, sV

(c) Large Template. Indirect Fire weapon rating:
  - +2 vs. V, +3 vs. T, G, sV

(d) Available from turn 5 takes 6 hours to get ready to fire.

### French Fire Support Levels

<table>
<thead>
<tr>
<th>Level of Support</th>
<th>Organically Supported</th>
<th>Direct Fire Support</th>
<th>General Fire Support</th>
</tr>
</thead>
<tbody>
<tr>
<td>French Forward Observer</td>
<td>4 or more</td>
<td>5 or more</td>
<td>7 or more</td>
</tr>
<tr>
<td>French Commander</td>
<td>5 or more</td>
<td>6 or more</td>
<td>---</td>
</tr>
<tr>
<td>French Troops</td>
<td>6 or more</td>
<td>---</td>
<td>---</td>
</tr>
</tbody>
</table>

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[Diagram of artillery batteries and support levels]

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[Legends for symbols and abbreviations]
The German player has a number of specialist Engineering vehicles and equipment. He also has a terrain Recce platoon (Erkunder Zug) attached to each panzer Bn. When any of these attached Pioneer troops reach the River notify the German player of the status of the flooding. May notice flooding from air photography.

Further study of river banks will show it is impossible to bridge using conventional methods (pontoon or girder) due to the soft banks. Emphasise the Germans need to cross at existing bridges due to weight and time issues.

However the river can be crossed by boats or treadway bridges built using inflatable boats, takes x3 turns to construct tread way bridge. Mounted troops can ford/swim across.

Each small boat can carry 1x T class.