

Russian Reinforcement Group Chart							
ID	Description/Composition	BF Organization/Card	Discipline Rating	CPP Cost	Scenario Max.	CG Max.	Units Used
S1	Il-2m3 Sturmovik - HB or TB	1-RU-29, 1-RU-22	Experienced	2	1	2	
A1	T70 Tank Company	3 - RU-01.1 ^e	Experienced	2	2	3	
A2	T34 Tank Company	3 - RU-02 ^e	Experienced	3	3	9	
A3	KV-1 Tank Company	2 - RU-04 ^e	Experienced	4	1	1	
I1	Infantry Company	1 - RU-19, 9 - RU-17, 1 - RU-25, 1 - RU-23.1, 1 - RU-46	Experienced	7	2	4	
I2	SMG Infantry Company	1-RU-19, 9-RU-18, 3-RU-24, 1-RU-25, 1-RU-23.1, 1-RU-46	Experienced	5	2	4	
I3	Engineer Company	1 - RU-19, 6 - RU-20, 3- RU-20/FT	Experienced	9	1	2	
I4 ^a	HMG Platoon	3 - RU-25	Experienced	2	1	2	
I5 ^a	Battalion Mortar Platoon	1 - RU-22, 3 - RU-27	Experienced	3	1	2	
I6*	Battalion Command Group	1 - RU-19, 1 - RU-P17	Experienced	1	1	3	
G1 ^a	Light Anti-Tank Battery	1 - RU-19, 2 - RU-13, 2 - RU-60	Experienced	3	1	3	
G2 ^a	Medium Anti-Tank Battery	1 - RU-19, 2 - RU15, 2 - RU-62	Experienced	4	1	3	
G3 ^a	Infantry Gun Battery	2 - RU-12, 2 - RU-28	Experienced	3	1	2	
G4 ^a	Light Artillery Battery - On-Board	1 - RU-19, 1 - RU-P17, 2 - RU-15, 2 - RU-62	Experienced	5	1	2	
G5 ^a	SP Artillery Battery	2 - RU-06	Experienced	4	1	1	
G6 ^a	Light AA Platoon	1 - RU-19, 2 - RU-26, 2 - RU-62	Experienced	5	1	1	
G7 ^a	Medium AA Platoon	1 - RU-19, 2 - RU-16, 2 - RU-62	Experienced	4	1	1	
O1 ^{ab}	Offboard Light Artillery Battery - Direct F.S.	1 - RU-22, 2 - 76.2mm Divisional Cannons	Experienced	2	1	4	
O2 ^{ab}	Offboard Battalion Mortar Batt. - Direct F.S.	1 - RU-22, 3 - 82mm Medium Mortars	Experienced	2	1	4	
O3 ^{ab}	Offboard Medium Artillery F.S. - Direct F.S.	1 - RU-22, 2 - 122mm Howitzer	Experienced	4	1	2	
O5 ^{ab}	Offboard Light Rocket Artillery - Direct F.S.	1 - RU-22, 2 150mm Rockets	Experienced	2	1	1	
O6 ^{ab}	Offboard Heavy Rocket F.S. - General F.S.	1 - RU-22, 2 - 300mm Rockets	Experienced	4	1	1	
T1	Light Truck Transport	8 - RU-62	Experienced	1	2	3	
T2	Medium Truck Transport	4 - RU-42	Experienced	2	1	2	
M1 ^a	Fortification	20 FPP		1	2	5	

^a Can be setup on the table for the CG Scenario in which it is purchased.

^b Increase CPP Cost by one per Pre-Registered point purchased with each module,(no module may have more than 2 Pre-Reg. points).

^e1 Vehicle is designated as the Command Vehicle for the Platoon